JARRIS XIE larris.xie@uwaterloo.ca · 437-974-6166 · larris.me 🗹 · LinkedIn 🗹 · GitHub 🗹

EDUCATION

University of Waterloo

Bachelor's of Computer Science Nortel Institute Scholarship and President's Scholarship Recipient (\$6000)

EXPERIENCE

Shopify

Software Engineer

• Currently working on transaction management in a Ruby on Rails application to encapsulate multi-step database mutations into single operations—eliminating partial writes and bolstering data integrity.

WAT.ai

Machine Learning Engineer

- Building an AI assistant for independent and safe senior living, integrating OpenCV-based hazard detection with a real-time voice interface powered by Whisper and LangChain.
- Engineered a multi-agent **RAG pipeline** to create curated profiles for seniors, achieving **90%** accuracy in user intent recognition and enabling seamless automation of everyday tasks.

University of Waterloo

Research Assistant — Security and Privacy in ML with Dr. Florian Kerschbaum

- Constructed a protocol for vertical federated learning in PyTorch to securely align and train on distributed credit card time-series sequences.
- Fine-tuned transformer models from Research on Tabular Deep Learning and optimized hyperparameters with Optuna, achieving a 95% F1 Score despite a 10000:1 class imbalance.

Jobeyze

Software Engineer

- Spearheaded the development of an **automated web scraper** using Selenium and PHP Laravel, extracting 1200+ job postings daily and eliminating manual collection entirely.
- Built a **RESTful API** with a structured **MySQL** schema, enabling real-time syncing of postings and application links across platforms used by thousands of active users daily.

Lumiere Education

Machine Learning Researcher

- Analyzed a financial transaction dataset using Python and trained an XGBoost model to classify fraudulent organizations with 99.9315% accuracy and a 0.001% false positive rate.
- Published a peer-reviewed research paper in the Journal of High School Science 🗹 under the supervision of Dr. Maria Konte.

Projects

pmo (Go-based Desktop App) 🗹 | React, TypeScript, Go, SQLite, GitHub Actions

- Built a desktop Pomodoro timer app using the Wails framework, integrating a Go backend with a React frontend to deliver native-like performance on Windows and macOS.
- Developed a SQLite persistence layer in Go—designing tables, indexes, and queries—to record study sessions and surface real-time history insights with near-instantaneous retrieval.
- Automated the **CI/CD pipeline** with GitHub Actions to produce signed Windows and macOS executables.

On The Dot (2000+ plays) 🗹 | React, TypeScript, Supabase, PostgreSQL, Python, GCP

- Launched a trivia game with persistent game state and anonymous user tracking—500 players in a week.
- Architected a Supabase backend with custom PostgreSQL functions to achieve 20ms read/write latency on 10K+ queries for real-time statistics tracking and rate control.
- Designed an animated React frontend with Framer Motion and real-time progress updates.

Autonomous Vision Systems for Self-Driving Cars Z | Python, TensorFlow

- Developed and benchmarked object detection pipelines for autonomous vehicles, using architectures of neural networks, CNNs, transfer learning models (VGG16), and YOLO.
- Conducted a comparative analysis of model performance across time and accuracy metrics, demonstrating YOLO's high-speed video processing with **sub-60ms inference**.

Skills

Languages:	Python, Java, JavaScript, TypeScript, C, C++, C#, Ruby, SQL, R
Frameworks:	React, NextJS, ExpressJS, NodeJS, Flask, Rails, PyTorch, TensorFlow
Database:	MongoDB/NoSQL, Supabase, Firebase, SQLite, MySQL, PostgreSQL
DevOps:	Linux, Docker, Git, GCP, AWS, Azure, Selenium, GitHub Actions

Sep 2024 - May 2028 4.0/4.0 GPA



Dec 2024 - Mar 2025

Aug 2022 - Feb 2023

Mar 2025 - Current

May 2025 - Aug 2025

Jan 2025 - Apr 2025